

AMENDMENTS TO THE CLAIMS:

1. A System for the wireless transmission and receiving of commands and information for display by the receiver in response to the commands, comprising:

- a. a receiver;
- b. a transmitter;
- c. said transmitter including an encoder for encoding into a data packet graphical image data and at least one command for the display of said graphical image data;
- d. said transmitter including a wireless transmitter for wireless transmission of said data packet to said receiver;
- e. said receiver including a wireless receiver for wireless receiving of said data packet;
- f. a memory electrically coupled to said wireless receiver for receiving and storing said data in said data packet;
- g. a controller electrically coupled to said memory;
- h. a display connected to said controller;
- i. said controller in response to said image and said at least one command in said data packet dynamically displaying on said display said image represented by said graphical image data.

2. The System of claim 1, wherein said controller modifies said image and displays said images as a series of space related images.

3. The System of claim 1, wherein said space related images create the appearance of an animated image.

4. The System of claim 1, wherein said receiver includes a transmitter controller for transmitting to said transmitter a request signal to establish a communication channel and said transmitter interrupts said transmission of said data packet in response to receiving said request signal.

5. The System of claim 4, wherein said transmitter controller queries the state of said receiver to determine if said receiver is in an idle or busy mode and transmits said data packet to said receiver in response to an indication said receiver is idle.

6. The System of claim 1, wherein said controller modifies said image and displays said images as a series of time related images.

7. The System of claim 6, wherein said at least one command in said data packet is for the display of said image at predetermined intervals of time.

8. The System of claim 6, wherein said at least one command in said data packet is for the display of said image at predetermined times of the day

9. The System of claim 3, wherein said at least one command in said data packet is for the display of said space related images in a series.

10. The System of claim 6, wherein said at least one command is for the display of said image and the termination of said message at a predetermined time.

11. The System of claim 10, wherein said at least one command is for the repetitive display of said image at said predetermined time.

12. The System of claim 11, wherein said at least one command is for the removal of said graphical display data

13. The System of claim 11, wherein said at least one command is for the removal of said graphical display data at a predetermined time.

14. The System of claim 11, wherein said at least one command is for the removal of said graphical display data after a predetermined number of displays of said image.

15. The System of claim 1, wherein said receiver responds to the successful transmission of said graphical image data or said at least one command with a signal indicative of said successful transmission.

16. The System of claim 1, wherein said transmitter includes a data base of attributes for respective receivers and said controller is connected to said data base for identifying a respective attribute and including in said data packet a predetermined command in response to said respective attribute.

17. The System of claim 1, wherein said data packet includes a repeat command and said receiver controller repeats the display of said image in response to said repeat command.

18. A method for the wireless transmission and receiving of commands and information for display by the receiver in response to the commands, comprising the steps of:

- a. encoding into a data packet graphical image data and at least one command for the display of said graphical image data;
- b. transmitting by wireless transmission said data packet to a receiver;
- c. receiving said data packet at said receiver and storing said data packet in memory;
- d. accessing said data packet in said memory dynamically displaying said image represented by said graphical image data on a display.

19. The method of claim 18, including the steps of modifying said image and displaying said images as a series of space related images.

20. The method of claim 19, including the step of displaying said images with the appearance of an animated image.

21. The method of claim 18, including the step of transmitting to said transmitter a request signal to establish a communication channel and interrupting said transmission of said data packet in response to receiving said request signal.

22. The method of claim 18, including the step of querying the state of said receiver to determine if said receiver is in an idle or busy mode and transmitting said data packet to said receiver in response to an indication said receiver is idle.

23. The method of claim 18 including the step of modifying said image to display said image as a series of time related images.

25. A receiver for the reception and display of packetized graphical image data and at least one command for the dynamic display of the image represented by said data, comprising:

- a. a receiver for wireless receiving of a packet encoded with graphical image data and at least one command for the display of the image represented by said graphical image data;
- b. a memory electrically coupled to said wireless receiver for receiving and storing said data in said data packet;
- c. a controller electrically coupled to said memory;
- d. a display electrically coupled to said controller;
- e. said controller in response to said image and said at least one command in said data packet dynamically displaying on said display said image represented by said graphical image data.

26. The receiver of claim 25, wherein said receiver responds to the successful transmission of the said data in said data packet with a signal indicative of said successful transmission.

27. The receiver of claim 25, wherein said transmitter includes a data base of attributes for respective receivers and said controller is connected to said data base for identifying respective attributes and including in said data packet a predetermined command in response to said respective attribute.

28. In a remote cellular telephone or duplex radio, a system for the transmission of packetized data including graphical image data representing an image and at least one command

for displaying the image according to said graphical image data, in a series of space or time related images at a remote telephone or duplex radio, comprising:

- a. a receiver;
- b. a transmitter
- c. said transmitter including an encoder for encoding into a data packet graphical image data and at least one command for the display of said graphical image data;
- d. said transmitter including a wireless transmitter for wireless transmission of said data packet to said receiver;
- e. said receiver including a wireless receiver for wireless receiving of said data packet;
- f. a memory electrically coupled to said wireless receiver for receiving and storing said data in said data packet;
- g. a controller electrically coupled to said memory;
- h. a display connected to said controller;
- i. said controller in response to said image and said at least one command in said data packet dynamically displaying on said display said image represented by said graphical image data.

REMARKS

Reconsideration of this application is respectfully requested.

Claim Rejections - 35 U.S.C. § 102(e):

Claims 1-4, 6-14, 16-21, 23-25 and 27-28 are rejected under 35 U.S.C. § 102(e) as being clearly anticipated by Slotznick (U.S. Patent 6,011,537).

Applicant has read Slotznick and does not believe it anticipates the cited claims. Respectfully, Applicant traverses the rejection.

Slotznick is concerned with displaying information during the wait time between requesting a web page and the web page actually loading on a user's computer. Slotznick refers to the information sought by the user as "primary" information, and the additional information displayed to the user during this wait time as "secondary" information. When a user first